# GuilleMuñoz

guille.mun@gmail.com (+34)675087106

## **EDUCATION AND TRAINING**

#### 2013 • Effects Technical Director online course (3 months)

(VFXLearning.com with Luis Pages) Online

- Maya particles, nparticles, ncloth, fluids effects, dynamics (Rigid bodies & PDI plugin)
- Realflow. MEL scripting

#### 2010 - 2011 • Visual FX Diploma for film and HDTV

(University of Balearic Islands) Palma de Mallorca, Spain.

- Tracking and chroma extraction.
- 3D VFX, HDRI, mental ray
- Post-production VFX and compositing techniques

## 2007 - 2008 • MA ISCA Master Of Art, Image Synthesis and Computer Animation

(University of Balearic Islands) Palma de Mallorca, Spain.

- Audiovisual Narrative, Character design
- 2D, 3D animation, post-production, VFX and compositing techniques

## 2004 - 2007 • Graphic Design Diploma (4 years)

Superior School of Design of Balearic Islands (ESD)

Palma de Mallorca, Spain

- Theory Design, Web Design
- Illustration

### WORK EXPERIENCE

10/2014- Now

#### • Lead FX

Mercury Steam "Raiders of the broken planet" PS4/XBOX One/PC

Mercury Steam, S.L (http://mercurysteam.com/)

C/Lanzarote, 19, SS de los reyes, Madrid

- Simulations, Rendering, planning and developing VFX, animations, modeling, particle systems. All in game and cinematic effects

10/2011 - 05/2012

## • MOCAP Technical Director (facial/body), Visual Effects, animator.

CULTRAVEL "Mr.Badekker" Iphone/Windows phone app. Virtual guide of Mallorca

Unaymedia Massmedia, S.L (http://unaymedia.com/)

Plaça drassana, 9, 3r, 07012 Palma

- Building motion capture system both facial/body, rigging, modelling, lighting, character texturing, conceptualising, planning and developing VFX's, complementary animation, working on custom workflow

08/2011 - 09/2011 , 07/2012 - 08/2012

## · Animator, Visual Effects artist

"Das diebische Rentier"

"Global nampa"

m&r Kreativ GmbH (http://mrkreativ.de/) Kossmannstrat 27, 66119 Saarbrücken/ Germany

- Conceptualising, planning and developing VFX

03/2011 - 04/2011 . 06/2012 - 07/2012 , 10/2012 - 11/2012

#### • Visual Effects Technical Director

"Productes de la terra" (Documentary)

"Raixa" (Documentary)

[Experimental Project] "Sinofos" (fake trailer)

Abril Cultura (abrilcultura@abrilcultura.com)

Passeig del Born, 7, 4rt, 07012 Palma

- Conceptualising , planning and developing VFX during the projects
- Modelling, texturing, lighting, animation, tracking, integration, chroma extraction and 2d/3d visual effects.

11/2008 - 03/2010

## • Animator, Visual Effects Technical Director

"Enertips"/"Enermanos" (for Spanish Television, TVE) 26x23min

TRES-D VIDEO GRAPHICS, S.L. (www.tresdim.com- no longer exists)

Jaume III, 33, 07320 Sta. María, Mallorca, Spain.

- Conceptualising, planning and developing VFX.
- Website Design (re-design 3D videographics)
- Modelling, texturing, lighting, animation and 2d/3d visual effects.

## SOFTWARE SKILLS

- Maya, Max, After Effects, Realflow, Photoshop.
- Software Skills: Modelling, texturing, lighting, rendering, animation, dynamics, particles, nparticles, Fluids, tracking, compositing, chroma extraction, ilustration and matte painting
- MEL scripting (medium), Plugin PullDownIt
- Basic notions of UDK, Unity, Nuke, Houdini, Zbrush, Sculptris, Boujou, PFTrack.
- MOCAP software : Arena, Ipisoft, Faceshift

## **OTHER**

- Languages : Spanish, English, Catalan
- Easily adaptable to new software either on PC or MAC
- Detail oriented, well organized and able to work in team as well as alone